

Girearms Safety Rules & Range Rules

MUZZLE: Always keep muzzle pointed in a safe direction (i.e. downrange).

FINGER: Keep finger off trigger until ready to fire (i.e. when pointed at the target).

AMMO: Keep gun unloaded until ready to use (i.e. the range is "hot").

RANGE RULES:

- All members must wear their nametags in a visible position.
- Minors must always be under the direct supervision of an adult, and pets must be on a leash.
- Do not shoot the target frames or numbers. Keep your shots in the target backing boards. Mount your targets low enough to avoid hitting the frames.
- Shoot only approved targets such that all rounds hit the backstop directly. Do not shoot things sitting on the ground. Ricochets are bad.
- Don't shoot the portable barriers. They are not targets. They are concealment simulators.
- Replace the backing boards if they're shot up. If it's hard to hang a
 target on one, then do it no need to ask there are new boards,
 hammer & nails in the range shed. This applies especially to you
 rapid-fire shooters. Put the shot-up backing boards in the landfill
 on the trap range or beyond the 10-yd range.



- Police your brass. Pick up your empty cases and dump them in the bins provided. It's okay to leave .22 <u>rimfire</u>.
- Put paper trash in the covered trash bins. If you feel up to it, burn a bin full in the barrel burner near the shed. There's also some firewood by the shed to help keep warm.
- Take garbage and unburnable trash home.
- ALL range users must sign in & out at the gate, including guest names.
- Double-check the locks on the shed and the gate, and never leave the combination unspun on an open lock.
- Don't leave personal items in the shed.